



Life Points 57 / 57  
 Drama Points 15  
 Essence Points 20  
 Experience Points 20



Player Name \_\_\_\_\_  
 Character Name Todd Grissom  
 Character Type Hero  
 Description Inquizative Jock

**ATTRIBUTES**

Strength 4 Intelligence 3  
 Dexterity 3 Perception 4  
 Constitution 4 Willpower 4

**SKILLS**

Acrobatics 1 Knowledge 3  
 Art \_\_\_\_\_ Kung Fu 2  
 Computers 2 Languages \_\_\_\_\_  
 Crime 3 Mr. Fix-It \_\_\_\_\_  
 Doctor \_\_\_\_\_ Notice 2  
 Driving 2 Occultism \_\_\_\_\_  
 Getting Medieval \_\_\_\_\_ Science \_\_\_\_\_  
 Gun Fu 4 Sports 3  
 Influence 3

**QUALITIES**

Jock (3)  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
Governmental Contacts (2)  
Hard To Kill (5)  
Nerves Of Steel (3)  
Situational Awareness (2)  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
Attractiveness (2)  
Fast Reaction Time (2)  
Natural Toughness (2)  
Resources (4)

**DRAWBACKS**

Ambition (1) Honorable (1)  
Obsession (2) Teenager (2)  
Recklessness (2)  
 \_\_\_\_\_  
 \_\_\_\_\_

**USEFUL INFORMATION**

Initiative 8 Perception 6  
 Actions 2 Hearing 6  
 Speed 35 / 14 Smell 6  
 Throw Range 10 Taste 6  
 Lift Cap. 200 Touch 6  
 Natural AV 4 Vision 6  
 Survival 13 Total Spells \_\_\_\_\_  
 Resist Fear 13 Occ Research 3

**NOTES**

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**SUCCESS LEVELS TABLE**

9-10	1	Adequate
11-12	2	Decent
13-14	3	Good
15-16	4	Very Good
17-20	5	Excellent
21-23	6	Extraordinary
24-26	7	Mind-Boggling
27-29	8	Outrageous
30-32	9	Superheroic
33-35	10	God-Like
+3	+1	





**WEAPONS**

Weapon	Ammo	Damage	Range	Notes
Baseball Bat		16		
Baseball Bat: Two Handed		20		Uses 2 hands
Pistol		12	pistol	
Shotgun		20	pistol	
Tranquilizer Gun		1	rifle	Knockout effect

**COMBAT MANEUVERS**

Maneuver	Roll Bonus	Base Damage	Notes
Aiming: Gun Fu	8	none	Adds success levels to shooting roll
Dodge: Kung Fu	5	none	
Grapple	7	none	Impairment varies
Kick	4	10	
Punch	5	8	
Slam-Tackle	7	8	
Wrestling Hold	6	none	Must grapple first, defender at -1 per success level
Gunshot	7	varies	Ranged attack modifiers apply
Melee Weapon	3	varies	

**SPELLS**

Spell Name	Level	QC	Book	Page	EC	Spell Name	Level	QC	Book	Page	EC

**ARMOR**

Type	Bash	Slash/Stab	Bullet	Type	Bash	Slash/Stab	Bullet