

 Life Points
 88 | 88

 Drama Points
 15

 Essence Points
 20

 Experience Points
 20

4	

Player Name	
Character Name	Julia Delacruz
Character Type	Hero
Description	Slayer Heiress

		ATTRIBUTES				QUALITIES
Strength	6	Intelligence	3		Slayer (16)	
Dexterity	7	Perception	4			
Constitution	6	Willpower	5			
		SKILLS				
Acroba	itics	<u>2</u> Knowl	edge	3		<u> </u>
	Art	<u>1</u> Kur	ıg Fu	3	<u>.</u>	Attractiveness (2)
Comput	ters	Langu	ages	1	Resources (6)	Fast Reaction Time (2)
Cri	ime	Mr.	Fix-It		Hard To Kill (5)	Nerves Of Steel (3)
Do	ctor	N	otice	3		
Driv	/ing:	Occu	ltism	2		<u></u>
Getting Medie	eval :	Sci	ence			
Gun	ı Fu	<u>1</u> S	ports			
Influe	nce 2	2				
					<u>.</u>	DRAWBACKS
					Love: Tragic (4)	Teenager (2)
	USEF	FUL INFORMATION			Adversary (2)	Obligation (2)
Initiative	12	Perception	7			
Actions	4	Hearing	7			
Speed	65 2	6 Smell	7			<u></u>
hrow Range	14	Taste	7			
Lift Cap4	150	Touch	7		SUCC	ESS LEVELS TABLE
Natural AV		Vision	7		-	
Survival	21	Total Spells		•	9-10	1 Adequate

NOTES

Occ Research 5

Resist Fear 20 |

9-10	1	Adequate
11-12	2	Decent
13-14	3	Good
15-16	4	Very Good
17-20	5	Excellent
21-23	6	Extraordinary
24-26	7	Mind-Boggling
27-29	8	Outrageous
30-32	9	Superheroic
33-35	10	God-Like
+3	+1	

		Personalit	у		
35111	N	Strength	s		
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S Downson			p 		
ROLEPLAYING (JAMES	Snort Term Goal	s		
A STATE OF THE STA			s		
Gender	Height		Apparent Age	Income	700000
Age	Weight		Ethnicity	Property	40000
Eyes	Hair				
POS	SSESSIONS		CONTACTS / ALLIES		ENEMIES
			-		
				-	
			-	-	
		LANGU	AGES		
		27.11.007			
					

CHARACTER HISTORY

Into each generation a trust fund is formed... Oh, wait, sorry. Wrong text.

My life used to be boring. My future was all mapped out – private school, then college at some Ivy League school or another, and then marry somebody with the right breeding. Meanwhile, I could have anything money could buy and I got to see my parents four times a year. It seemed so hollow and empty.

When I became the Slayer, everything changed. I was out for a late night stroll along the docks when a group of nasty looking boys who might have been on LSD attacked me. Their faces were so distorted that they didn't even look human! Gee, they weren't. A voice chimed out in a thick English accent that I needed to aim for the heart as a man tossed me a wooden stake. From there, he explained to me what the Slayer was. Me.

Now I could make a difference. Lucky for me, my parents barely know I exist, so patrolling isn't a problem. They didn't even mind when I told them that I would take a year off after high school to "find myself." And thanks to Daddy's platinum card, I can make sure we're never short of crossbow bolts, body armor, and rare books.

The biggest problem is the change in my social life. My old friends just don't understand. My boyfriend, Tim, thought I was insane at first and then when I took him out on a patrol he had a nervous breakdown. He's getting along fine now, I think. I guess life among the rich and famous doesn't prepare you for this kind of thing.

So now I'm hanging out with various friends and associates I've run unto during my Slaying times. Most of them don't have a lot of money and I think they resent me a little bit. It's not like it's my fault my allowance is bigger than a doctor's yearly income. They are pretty good people to have around though. I just wish they'd stop calling me "Princess."

WEAPONS



Weapon	Ammo	Dar	nage	Range	Notes
Crossbow		16		pistol	
Quarterstaff		21			Uses 2 hands
Stake		12			
Sword		24			

COMBAT MANEUVERS

				C	OMB	AT MANEUVI	ERS					
Maneuver		Roll Bonus				Base	Damage	Notes				
Aiming: Getting Medieval			7	l		none	_1	Adds suc	cess leve	ls to sho	oting ro	II
Crossbow Shot	10		16		Ranged attack modifiers apply							
Decapitation			5			varies	<u> </u>	Total damage multiplied by 5				
Dodge: Kung Fu		1	10	l		none	<u> </u>					
Jump Kick			7	l		21	_1	Acro + D	ex first, ac	d succe	ss level	s to da
Kick			9	l		14	_1					
Melee Weapon		1	10	l		varies	_					
Punch		1	10	l		12	_1					
Spin Kick			8	l		16	_1					
Stake		1	10	l		12	_1					
Sweep Kick			9	I				Knocks target down				
Through the Heart		cn	n-3	<u> </u>		varies		x4 damage vs humans, x5 or x1 da		mage		
Throw Weapon			9	l		varies	_1	Uses thro	owing rang	je		
				l			_1					
				l			_1					
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						SPELLS						
Spell Name	Level	QC	Book	Page	EC		Spell Name	Le	evel QC	Book	Page	EC
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						ARMOR						
Type	Bash	Slash	n/Stab	Bul	llet		Туре	Bash	Slas	sh/Stab	Bu	llet