

 Life Points
 47 | 47

 Drama Points
 15

 Essence Points
 20

 xperience Points
 20

AN(	-	Expe	rience P	oints	20	A PAR	
ROLEPLAY	ing Game	3					
	16ccs						1 4
Player Name						( )	
Character Name	Ike Clanton						
Character Type	Hero					6	
Description	Gunslinger					<b>新疆</b>	
	ATTRIBU					QUALIT	TIES
Strength 3	<u> </u>	Intelligence	2				
, <u> </u>	<u> </u>	Perception	4				Psychic Visions (1)
Constitution 4	<u> </u>	Willpower	3				
	CKII I (						
Acrobatics	SKILLS		ledge	1			
Acrobatics			ng Fu	<u>1</u> 3			Attractiveness (2)
Computers		Langu	_		Fast Reaction	 Time (2)	Good Luck (2)
Crime	3		Fix-It	1	Hard To Kill (3)		Natural Toughness (2)
Doctor			-	2	Nerves Of Stee	_	Photographic Memory (2)
Driving			_	1	Pain Resistance		Situational Awareness (2)
Getting Medieval		Sc	ience				
Gun Fu	4		Sports				
Influence	4				'		
						DRAWBA	ACKS
					Greed (1)		Recurring Nightmares (1)
U	SEFUL INFOR	RMATION					
Initiative 9	<u> </u>	Perception	6				
Actions 2	<u> </u>	Hearing	6				
Speed 40	16_	Smell	6				
hrow Range 8	<u></u>	Taste	6				
Lift Cap. 150	<u> </u>	Touch	6			SUCCESS LEV	ELS TABLE
Natural AV	4	Vision	6				
Survival 10	<u></u>	Total Spells			9-10	1	Adequate
Resist Fear 11	<u> </u>	Occ Research	3		11-12	2	Decent
					13-14	3	Good
	NOTES	3			15-16	4	Very Good
					17-20	5	Excellent
					21-23	6	Extraordinary
					24-26	7	Mind-Boggling
					27-29	8	Outrageous

30-32 33-35

+3

10

Superheroic

God-Like

				Personality					
	SinTTi	A		Strengths					
16- 3									
me dampine slaver			Rom	antic Interests					
AN	(,+1	-	Role Wit	thin the Group					
ROLE	PLAYING G	AME							
		6		g Term Goals					
Gender	Male	Height	Brown		Apparent Age	35	Income		
Age	35		6'2"	<u>-</u>					
Eyes	Blue		185	-					
				<u>-</u> '					
	DOC	CECCIONO			0011101	0 / 41 1 150			
	PU3	SESSIONS			CONTACT	S / ALLIES		ENEMIES	
	PU5	2E22ION2			CONTACT	S / ALLIES		ENEMIES	
					CONTACT	S / ALLIES		ENEMIES	
					CONTACT	S / ALLIES		ENEMIES	
					CONTACT	S/ ALLIES		ENEMIES	
					CONTACT	S/ ALLIES		ENEMIES	
		SESSIONS			CONTACT	S/ ALLIES		ENEMIES	
		SESSIONS			CONTACT	S/ ALLIES		ENEMIES	
		SESSIONS			CONTACT	S/ ALLIES		ENEMIES	
		SESSIONS			CONTACT	S/ALLIES		ENEMIES	
		SESSIONS		LANGUA		S/ ALLIES		ENEMIES	
		SESSIONS		LANGUA		S/ ALLIES		ENEMIES	

## CHARACTER HISTORY

Everything in life is simple, black and white, so to speak. At least, that's what I was thinkin' back before I saw Them.

I was born in 1840 in the grand 'ole state of Virginia. Me and my three brothers, we faced raisin' on our own when Pa died in a shoot out. I was only five then so I don't remember him much. I was a cattle hand by the age of ten and met me a rustler. He learned me how to fight with a gun and steal cattle for profit.

I met my wife when I was seventeen. Ida was the sweetest thing I'd ever saw. We married a year later before she birthed our son, Billy. She died givin' him life. It was the most bravest thing I ever saw. After that, Billy and me, you see, we just spent our time going through with me workin' lumber and cattle in the Dakota Territory. That's where I met Them.

I was twenty-five, my Billy was seven when we were part of the most strangest thing that ever happened. See now, the whole town went dumb! That's right, no one could speak a lick. Some people tried writing but not all them folks had been learned letters. People were scared, including my Billy. Then the deaths started. People's hearts were being taken out clean from their chest! How do I know? Billy was the seventh. I seen the whole thing. They took his heart and he couldn't scream none.

From then on, I'd work my way around to get money and all, but I was watching for those things. I came across one town that was mute but there was some guy there who actually knew what in tarnation was goin' on! He said they were "The Gentlemen." Let me tell ya, ain't nothin' gentle about Them. So I was learned all that could be learned about them. I betcha I coulda killed them, too, if I hadn't gotten shot.

See, I'd decided to visit my brother at the OK Corral but when I got there, turns out he'd been caught stealin' cattle. I'm not sure how all the shootin' went. It's kinda blurry. All I remember is the bang...

## **WEAPONS**



Weapon	Ammo	Dam	nage	Range	Notes
Big Pistol		15		pistol	
Hunting Rifle		20		rifle	
Pistol		12		pistol	
			<u> </u>		
			1		

## **COMBAT MANEUVERS**

Maneuver	Roll E	Bonus	Base D	amage		Notes
Aiming: Gun Fu	8	l	none		Adds success	s levels to shooting roll
Dodge: Kung Fu	7	I	none			
Gunshot	8		varies		Ranged attac	k modifiers apply
Punch	7		6			
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		·s	PELLS			
Spell Name Level	QC Book	Page EC		Spell Name	Level	QC Book Page EC
·		J		•		J
		<u> </u>	ARMOR			
Type Bash	Slash/Stab	Bullet		Туре	Bash	Slash/Stab Bullet