

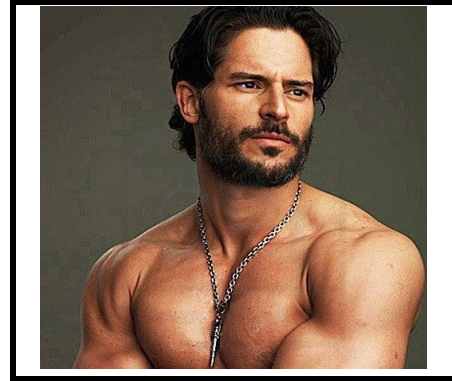


Life Points

Drama Points

Essence Points

Experience Points



Player Name _____

Character Name Carson

Character Type Hero

Description Psycho Vamp

ATTRIBUTES

Strength 8 | _____ Intelligence 3 | _____

Dexterity 3 | _____ Perception 3 | _____

Constitution 6 | _____ Willpower 4 | _____

SKILLS

Acrobatics _____	Knowledge _____
Art _____	Kung Fu <u>5</u>
Computers <u>3</u>	Languages <u>1</u>
Crime <u>4</u>	Mr. Fix-It _____
Doctor <u>2</u>	Notice <u>3</u>
Driving <u>3</u>	Occultism <u>4</u>
Getting Medieval <u>3</u>	Science _____
Gun Fu _____	Sports _____
Influence _____	_____

USEFUL INFORMATION

Initiative <u>3</u> _____	Perception <u>6</u> _____
Actions <u>2</u> _____	Hearing <u>6</u> _____
Speed <u>45</u> <u>18</u>	Smell <u>9</u> <u>6</u>
Throw Range <u>18</u> _____	Taste <u>6</u> _____
Lift Cap. <u>850</u> _____	Touch <u>6</u> _____
Natural AV _____	Vision <u>6</u> _____
Survival <u>14</u> _____	Total Spells _____
Resist Fear <u>8</u> _____	Occ Research <u>7</u> _____

NOTES

QUALITIES

Vampire (12)	_____
_____	Iron Mind (3)
Enhanced Smell (3)	_____
_____	_____
_____	Hard To Kill (2)
_____	_____
_____	_____
_____	_____
_____	_____

DRAWBACKS

Obsession (3)	Adversary (2)
Cruelty (3)	_____
_____	_____
_____	_____

SUCCESS LEVELS TABLE

9-10	1	Adequate
11-12	2	Decent
13-14	3	Good
15-16	4	Very Good
17-20	5	Excellent
21-23	6	Extraordinary
24-26	7	Mind-Boggling
27-29	8	Outrageous
30-32	9	Superheroic
33-35	10	God-Like
+3	+1	

