

 Life Points
 26 | 26

 Drama Points
 15

 Essence Points
 20

 Experience Points
 20

		360	64							
Player Name										
Character Name		Artemis								
Character Type		Hero								
Description A		Awak	Awakened Goddess							
ATTRIBUTES										
Strength	2		Intelligence	4						
Dexterity	3		Perception	4						
Constitution	2		Willpower							
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SKILLS										
Acro	batics	3	Know	3						
Art			Ku	ng Fu						
Computers			Lang	2						
Crime			Mr.							
Doctor				3						
Driving			Occ	4						
Getting Medieval 6		6	Science							
Gun Fu				Sports						
Influence 3		3								
USEFUL INFORMATION										
Initiative	3		Perception	7						
Actions	2		Hearing	7						
Speed	25	10	Smell	7						
hrow Range	6		Taste	7						
Lift Cap.	100		Touch	7						
Natural AV			Vision	7						
Survival	7		Total Spells							
Resist Fear	10		Occ Research	8						
NOTES										



	Iron Mind (3)
Telekinesis (9)	Telepathy (5)
	Attractiveness (5)

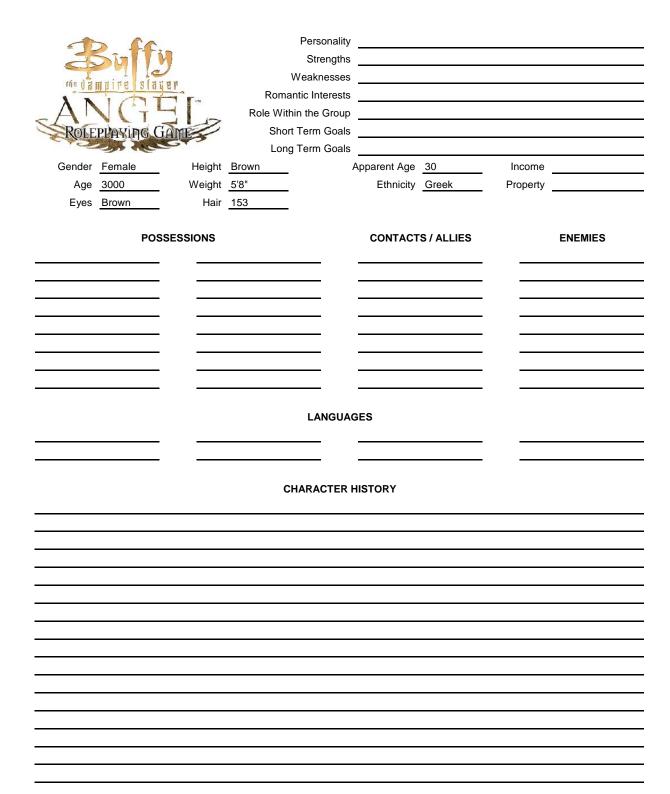
QUALITIES

DRAWBACKS

Lechery (2)	Adversary (2)
Recurring Nightmares (1)	Recklessness (2)
Cruelty (1)	
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SUCCESS LEVELS TABLE

9-10	1	Adequate
11-12	2	Decent
13-14	3	Good
15-16	4	Very Good
17-20	5	Excellent
21-23	6	Extraordinary
24-26	7	Mind-Boggling
27-29	8	Outrageous
30-32	9	Superheroic
33-35	10	God-Like
+3	+1	



WEAPONS Weapon Ammo Damage Range ROLEPLAYING GAME COMBAT MANEUVERS

Notes

KOPELNAKIJO	GAME	3					l					
					ОМВ	AT MANEU\						
Maneuver		Roll Bonus				Base Damage			No	otes		
Melee Weapon			9	l		varies	I					
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						SPELLS						
Spell Name	Level	QC	Book	Page	EC		Spell Name	Level	QC	Book	Page	EC
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		-				ARMOR			-			
Type	Bash	Slast	n/Stab	Bu	llet	ANIMON	Type	Bash	Slasi	h/Stab	Bu	llet